Fastest Skater

Directions: Have one person as the recorder, the other as the time keeper. A skater stands on the X on the floor. As soon as the skater goes, the time will start. Skate and **dribble** your hockey puck to the other side of the gym, hit the X on the wall and come back past the end line. **AUTOMATIC DISQUALIFICATION IF THE HOCKEY PUCK IS JUST SLAPPED TO THE END OF THE GYM AND NO DRIBBLING TOOK PLACE**. Recorder, please record the skater's name, team name, and time.

Name	Team name	Time